



Interval: [] Baseline [] 2 hours post treatment [] 24 hours post onset of symptoms ±20 minutes [] 7-10 days

Patient Ide	ntification			
	Pt. Date of Birth	/	/	
Hospital		(_	
	Date of Exam	/	/	

[] 3 months [] Other	()	
Time: : []am[]pm		
Person Administering Scale		
Administer stroke scale items in the order listed. Record perf and change scores. Follow directions provided for each exar clinician thinks the patient can do. The clinician should rec where indicated, the patient should not be coached (i.e., repe	n technique. Scores should reflect what the patient does, no ord answers while administering the exam and work quick	t what the
Instructions	Scale Definition	Score
1a. Level of Consciousness: The investigator must choose a response if a full evaluation is prevented by such obstacles as an endotracheal tube, language barrier, orotracheal trauma/bandages. A 3 is scored only if the patient makes no movement (other than reflexive posturing) in response to noxious stimulation.	 0 = Alert; keenly responsive. 1 = Not alert; but arousable by minor stimulation to obey, answer, or respond. 2 = Not alert; requires repeated stimulation to attend, or is obtunded and requires strong or painful stimulation to make movements (not stereotyped). 3 = Responds only with reflex motor or autonomic effects or totally unresponsive, flaccid, and areflexic. 	
1b. LOC Questions: The patient is asked the month and his/her age. The answer must be correct - there is no partial credit for being close. Aphasic and stuporous patients who do not comprehend the questions will score 2. Patients unable to speak because of endotracheal intubation, orotracheal trauma, severe dysarthria from any cause, language barrier, or any other problem not secondary to aphasia are given a 1. It is important that only the initial answer be graded and that the examiner not "help" the patient with verbal or non-verbal cues.	 0 = Answers both questions correctly. 1 = Answers one question correctly. 2 = Answers neither question correctly. 	
1c. LOC Commands: The patient is asked to open and close the eyes and then to grip and release the non-paretic hand. Substitute another one step command if the hands cannot be used. Credit is given if an unequivocal attempt is made but not completed due to weakness. If the patient does not respond to command, the task should be demonstrated to him or her (pantomime), and the result scored (i.e., follows none, one or two commands). Patients with trauma, amputation, or other physical impediments should be given suitable one-step commands. Only the first attempt is scored.	0 = Performs both tasks correctly. 1 = Performs one task correctly. 2 = Performs neither task correctly.	
2. Best Gaze: Only horizontal eye movements will be tested. Voluntary or reflexive (oculocephalic) eye movements will be scored, but caloric testing is not done. If the patient has a conjugate deviation of the eyes that can be overcome by voluntary or reflexive activity, the score will be 1. If a patient has an isolated peripheral nerve paresis (CN III, IV or VI), score a 1. Gaze is testable in all aphasic patients. Patients with ocular trauma, bandages, pre-existing blindness, or other disorder of visual acuity or fields should be tested with reflexive movements, and a choice made by the investigator. Establishing eye contact and then moving about the patient from side to side will occasionally clarify the presence of a partial gaze palsy.	 0 = Normal. 1 = Partial gaze palsy; gaze is abnormal in one or both eyes, but forced deviation or total gaze paresis is not present. 2 = Forced deviation, or total gaze paresis not overcome by the oculocephalic maneuver. 	





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	Date of	Exam_		1	/	

3. Visual: Visual fields (upper and lower quadrants) are tested by confrontation, using finger counting or visual threat, as appropriate. Patients may be encouraged, but if they look at the side of the morp fingers appropriately, this can be scored as normal. If there is unilateral blindness or encudeation, visual fields in the remaining eye are social structure. Score 1 only if a clear-cut asymmetry, including quadrantanopia, is found. If patient is blind from any cause, score 3, boubles ismultansing structure. So the patient is blind from any cause, score 3, boubles ismultansing structure. 4. Facial Patsy: Ask – or use partomirine to encourage – the patient to show teeth or raise eyebrows and close eyes. Score symmetry of grimace in response to noxious stimul in the poorly responsive or non-comprehending patient. If facial traumabandages, cortracheal tube, tape or other physical barriers obscure the face, these should be removed to the extent possible. 5. Motor Arm: The limb is placed in the appropriate position: extend the arms (palms down) 90 degrees (if stimp) or 45 degrees (if supine). Diff is scored if the arm falls before 10 seconds. The aphasic polarining with the or particular for the concuraged using urgency in the voice and pantomirine, but not noxious stimulation. Each limb is tested in turn. beginning with the or particular for using 10 (or 45) degrees (always tested supine). Diff is soored from some effort against gravity; limb falls. 4. No movement. 6. Motor Leg: The limb is placed in the appropriate position: hold the leg at 30 degrees (always tested supine). Drift is socred if the leg falls before 5 seconds. The aphasic patient is encouraged using urged using urgead usin	Interval: [] Baseline [] 2 hours post treatment [] 24 ho [] 3 months [] Other	ours post onset of symptoms ±20 minutes [] 7-10 days	
show teeth or raise eyebrows and close eyes. Score symmetry of grimace in response to noxious stimuli in the poorty responsive or non-comprehending patient. If facial trauma/bandages, orotracheal tub, tape or other physical barriers obscure the face, these should be removed to the extent possible. 5. Motor Arm: The limb is placed in the appropriate position: extend the arms (palms down) 90 degrees (if stiting) or 45 degrees (if supine). Drift is scored if the arm falls before 10 seconds. The aphasic patient is encouraged using urgency in the voice and pantomine, but not nonparetic arm. Only in the case of amputation or joint fusion at the shoulder, the examiner should record the score as untestable (UN), and clearly write the explanation for this choice. 1 a liminor paralysis (flattened nasolabial fold, asymmetry on smilling). 2 Partial paralysis (total or near-total paralysis of lower face). 3 c Omplete paralysis of one or both sides (absence of facial movement in the upper and lower face). 4 Drift; limb holds 90 (or 45) degrees, but drifts down before full 10 seconds; does not hit bed or other support. 5 Some effort against gravity; limb clants (or 45) degrees, drifts down to bed, but has some effort against gravity. 5 No forther, limb holds 90 (or 45) degrees, drifts down to bed, but has some effort against gravity. 5 No forther time holds 90 (or 45) degrees, drifts down to bed, but has some effort against gravity. 5 No forth against gravity; limb falls. 4 No movement. 5 No drift; leg holds 30-degree position for full 5 seconds. 1 Drift; leg falls by the end of the 5-second period but does not hit bed. 2 Some effort against gravity; leg falls to bed immediately. 4 No movement. 5 No drift; leg holds 30-degree position for full 5 seconds. 5 Drift; leg falls to bed immediately. 5 No droft against gravity; leg falls to bed immediately. 5 No movement. 5 No forth against gravity; leg falls to bed immediately. 6 No movement. 6 No movement. 6 No movement. 6 No movement. 7 No effort against gr	confrontation, using finger counting or visual threat, as appropriate. Patients may be encouraged, but if they look at the side of the moving fingers appropriately, this can be scored as normal. If there is unilateral blindness or enucleation, visual fields in the remaining eye are scored. Score 1 only if a clear-cut asymmetry, including quadrantanopia, is found. If patient is blind from any cause, score 3. Double simultaneous stimulation is performed at this point. If there is extinction, patient	1 = Partial hemianopia. 2 = Complete hemianopia.	
the arms (palms down) 90 degrees (if sitting) or 45 degrees (if supine). Drift is scored if the arm falls before 10 seconds. The aphasic patient is encouraged using urgency in the voice and pantomime, but not noxious stimulation. Each limb is tested in turn, beginning with the nonparetic arm. Only in the case of amputation or joint fusion at the shoulder, the examiner should record the score as untestable (UN), and clearly write the explanation for this choice. 1 = Drift; limb holds 90 (or 45) degrees, but drifts down before full 0 seconds; does not hit bed or other support. 2 = Some effort against gravity; limb cannot get to or maintain (if cued) 90 (or 45) degrees, drifts down to bed, but has some effort against gravity; limb falls. 3 = No effort against gravity; limb falls. 4 = No movement. UN = Amputation or joint fusion, explain: 5a. Left Arm 5b. Right Arm 5b. Right Arm 5c. Motor Leg: The limb is placed in the appropriate position: hold the leg at 30 degrees (always tested supine). Drift is scored if the leg falls before 5 seconds. The aphasic patient is encouraged using urgency in the voice and pantomime, but not noxious stimulation. Each limb is tested in turn, beginning with the non-paretic leg. Only in the case of amputation or joint fusion at the hip, the examiner should record the score as untestable (UN), and clearly write the explanation for this choice.	show teeth or raise eyebrows and close eyes. Score symmetry of grimace in response to noxious stimuli in the poorly responsive or non-comprehending patient. If facial trauma/bandages, orotracheal tube, tape or other physical barriers obscure the face, these should be	 1 = Minor paralysis (flattened nasolabial fold, asymmetry on smiling). 2 = Partial paralysis (total or near-total paralysis of lower face). 3 = Complete paralysis of one or both sides (absence of 	
leg at 30 degrees (always tested supine). Drift is scored if the leg falls before 5 seconds. The aphasic patient is encouraged using urgency in the voice and pantomime, but not noxious stimulation. Each limb is tested in turn, beginning with the non-paretic leg. Only in the case of amputation or joint fusion at the hip, the examiner should record the score as untestable (UN), and clearly write the explanation for this choice. 1 = Drift; leg falls by the end of the 5-second period but does not hit bed. 2 = Some effort against gravity; leg falls to bed by 5 seconds, but has some effort against gravity. 3 = No effort against gravity; leg falls to bed immediately. 4 = No movement. UN = Amputation or joint fusion, explain: UN = Amputation or joint fusion, explain:	the arms (palms down) 90 degrees (if sitting) or 45 degrees (if supine). Drift is scored if the arm falls before 10 seconds. The aphasic patient is encouraged using urgency in the voice and pantomime, but not noxious stimulation. Each limb is tested in turn, beginning with the non-paretic arm. Only in the case of amputation or joint fusion at the shoulder, the examiner should record the score as untestable (UN),	1 = Drift; limb holds 90 (or 45) degrees, but drifts down before full 10 seconds; does not hit bed or other support. 2 = Some effort against gravity; limb cannot get to or maintain (if cued) 90 (or 45) degrees, drifts down to bed, but has some effort against gravity. 3 = No effort against gravity; limb falls. 4 = No movement. UN = Amputation or joint fusion, explain: 5a. Left Arm	
6b. Right Leg	leg at 30 degrees (always tested supine). Drift is scored if the leg falls before 5 seconds. The aphasic patient is encouraged using urgency in the voice and pantomime, but not noxious stimulation. Each limb is tested in turn, beginning with the non-paretic leg. Only in the case of amputation or joint fusion at the hip, the examiner should record the score as untestable (UN), and clearly write the explanation for this	1 = Drift; leg falls by the end of the 5-second period but does not hit bed. 2 = Some effort against gravity; leg falls to bed by 5 seconds, but has some effort against gravity. 3 = No effort against gravity; leg falls to bed immediately. 4 = No movement. UN = Amputation or joint fusion, explain: 6a. Left Leg	





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Interval: [] Baseline [] 2 hours post treatment [] 24 ho [] 3 months [] Other		
8. Sensory: Sensation or grimace to pinprick when tested, or withdrawal from noxious stimulus in the obtunded or aphasic patient. Only sensory loss attributed to stroke is scored as abnormal and the examiner should test as many body areas (arms [not hands], legs, trunk, face) as needed to accurately check for hemisensory loss. A score of 2, "severe or total sensory loss," should only be given when a severe or total loss of sensation can be clearly demonstrated. Stuporous and aphasic patients will, therefore, probably score 1 or 0. The patient with brainstem stroke who has bilateral loss of sensation is scored 2. If the patient does not respond and is quadriplegic, score 2. Patients in a coma (item 1a=3) are automatically given a 2 on this item.	0 = Normal; no sensory loss. 1 = Mild-to-moderate sensory loss; patient feels pinprick is less sharp or is dull on the affected side; or there is a loss of superficial pain with pinprick, but patient is aware of being touched. 2 = Severe to total sensory loss; patient is not aware of being touched in the face, arm, and leg.	
9. Best Language: A great deal of information about comprehension will be obtained during the preceding sections of the examination. For this scale item, the patient is asked to describe what is happening in the attached picture, to name the items on the attached naming sheet and to read from the attached list of sentences. Comprehension is judged from responses here, as well as to all of the commands in the preceding general neurological exam. If visual loss interferes with the tests, ask the patient to identify objects placed in the hand, repeat, and produce speech. The intubated patient should be asked to write. The patient in a coma (item 1a=3) will automatically score 3 on this item. The examiner must choose a score for the patient with stupor or limited cooperation, but a score of 3 should be used only if the patient is mute and follows no one-step commands.	0 = No aphasia; normal. 1 = Mild-to-moderate aphasia; some obvious loss of fluency or facility of comprehension, without significant limitation on ideas expressed or form of expression. Reduction of speech and/or comprehension, however, makes conversation about provided materials difficult or impossible. For example, in conversation about provided materials, examiner can identify picture or naming card content from patient's response. 2 = Severe aphasia; all communication is through fragmentary expression; great need for inference, questioning, and guessing by the listener. Range of information that can be exchanged is limited; listener carries burden of communication. Examiner cannot identify materials provided from patient response. 3 = Mute, global aphasia; no usable speech or auditory comprehension.	
10. Dysarthria: If patient is thought to be normal, an adequate sample of speech must be obtained by asking patient to read or repeat words from the attached list. If the patient has severe aphasia, the clarity of articulation of spontaneous speech can be rated. Only if the patient is intubated or has other physical barriers to producing speech, the examiner should record the score as untestable (UN), and clearly write an explanation for this choice. Do not tell the patient why he or she is being tested.	0 = Normal. 1 = Mild-to-moderate dysarthria; patient slurs at least some words and, at worst, can be understood with some difficulty. 2 = Severe dysarthria; patient's speech is so slurred as to be unintelligible in the absence of or out of proportion to any dysphasia, or is mute/anarthric. UN = Intubated or other physical barrier, explain:	





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If the pat simultaneous score is no both sides or anosag	ent has a severe ous stimulation, ar ormal. If the patient , the score is norm nosia may also be	t may be obtained during the prior to evisual loss preventing visual doubt the cutaneous stimuli are normal has aphasia but does appear to attend the cutaneous stimuli are normal to the presence of visual spatial new taken as evidence of abnormality. It is present, the item is never untestable.	double 1 = Visual, tactile, auditory, spatial, or personal inattention or extinction to bilateral simultaneous stimulation in one of the sensory modalities. eglect Since 2 = Profound hemi-inattention or extinction to more than	



National Institutes of Health Stroke	e Scale (NIHSS)	Score		<u> </u>
Instructions	Scale Definition Date/Time	Baseline	24 Hrs Post TPA	Discharge
Date/Time				
1a. LOC	0 = Alert keenly responsive 1 = Not Alert but arousable by minor stimulation to obey, answer, respond 2 = Not Alert; requires repeat stimulation, obtunded, requires strong stimuli 3 = Reflex motor or autonomic effects response, totally unresponsive, flaccid			
1b. LOC Questions . Ask the patient the month & age	0 = Answers both questions correctly 1 = Answers one question correctly 2 = Answers neither questions correctly			
1c. LOC Commands. Ask to open & close eyes, then grip & release with non-paretic hand.	0 = Performs both tasks correctly 1 = Performs one task correctly 2 = Performs neither task correctly			
2. Best Gaze . Asked to follow with eyes thru horizontal plane (or oculocephalic maneuver).	0 = Normal 1 = Partial Gaze Palsy; gaze is abnormal in 1 or both eyes, but forced deviation or total gaze paresis is not present. 2 = Forced deviation; total gaze paresis not overcome by oculocephalic man.			
3. Visual fields (quadrants) tested with finger counting or visual threat.(done by confrontation)	0 = No visual loss 1 = Partial hemianopia 2 = Complete hemianopia 3 = Bilateral hemianopia (including cortical blindness).			
4. Facial Palsy . Asked to show teeth & raise eyebrows	0 = Normal symmetrical movement 1 = Minor paralysis (flattened nasolabial fold, asymmetry on smiling) 2 = Partial paralysis (total or near total paralysis of lower face) 3 = Complete paralysis of one or both sides (no upper/lower face mvmt).			
5. Motor Arm . Asked to extend arms (palm down) 90° (if sitting) or 45° (if supine) & hold for 10	0 = No drift ; limb holds 90°(or 45°) for full 10 seconds 1 = Drift , limb holds 90°(or 45°) but drifts down before full 10 seconds but does not hit bed or other support	Left:	Left:	Left:
seconds. Begin with non-paretic limb.	2 = Some effort against gravity, limb cannot get to or maintain (if cued 90°or 45°) drifts down to bed, but has some effort against gravity. 3 = No effort against gravity, limb falls 4 = No movement *UN = Amputation, joint fusion: Explain	Right:	Right:	Right:
6. Motor Leg. While supine, asked to hold leg at 30° for 5 seconds.	0 = No drift; leg holds 30° for full 5 seconds 1 = Drift, leg falls but does not hit bed 2 = Some effort against gravity, falls to bed w/in 5 sec 3 = No effort against gravity; leg falls to bed immediately 4 = No movement *UN = Amputation, joint fusion: Explain	Left: Right:	Left: Right:	Left:
7.Limb Ataxia. Finger – nose & heel – shin test on both sides	0 = Absent 1 = Present in one limb 2 = Present in two limbs *UN = Amputation, joint fusion: Explain			
8. Sensory. Sensation or grimace to pin prick or withdrawal from noxious stimuli to limbs in obtunded or aphasic patient.	0 = Normal, no sensory loss 1 = Mild/moderate sensory loss; may be dulled/"Not as sharp" 2 = Severe/total sensory loss; not aware of face/arm/leg being touched.			
9.Best Language . Describe what is happening in picture, name items of figures, read list of sentences on attached figures.	0 = No aphasia, normal 1 = Mild / moderate aphasia; some loss of fluency / comprehension, without limitation of expression of ideas. (can identify what is happening in picture) 2 = Severe aphasia; (cannot identify pictures) 3 = Mute; global aphasia; no usable speech; or auditory comprehension			
10.Dysarthria. Read or repeat words from list.	0 = Norma l articulation 1 = Mild / Moderate ; slurs some words; understood w/some difficulty. 2 = Severe , so slurred as to be unintelligible; mute/anarthric *UN = Intubated or other physical barrier. Explain			
11.Extinction & Inattention. Look at visual (from #3) and double simultaneous tactile. Do both arms & legs.	0 = No abnormality 1 = Visual, tactile, auditory, spatial or personal inattention or extinction to bilateral stimulation in one sensory modalities. 2 = Profound hemi-inattention or inattention to more than one modality; does not recognize own hand; orients to only one side of space.			
*UN = untestable	TOTAL SCORE		1	1
Initials			1	
muais				